

PEEK (65)

The Unofficial OSI Users Journal

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Column One

We are continuing this month the OSI Software Listing. The response has been good, but we know there are still some of you out there with programming jewels you have not told us about. Do send us a note about any software you would like to offer to the OSI community.

Several people have asked us whether we will offer the software in the listings for sale directly. The idea appeals to us, but we need to figure out how to do it. Our first thought is that we would make no profit, just offer a central contact point as a service to PEEKers. If you would like to sell/buy software through PEEK(65), let us hear from you, but DO NOT send any orders just yet!

As usual, we have tried to make sure this issue contains something for/about every type and user of OSI equipment. We hear the C2 and C4 users would like to see more articles about ROM machines other than the C1P. Since this magazine is 90% written by its readers, this means those same C2/C4 people must write more stuff about their machines. We pick up the mail daily...

Speaking of writing for PEEK(65), we are still looking for more articles and stories about business users of OSI equipment. Dealers, this is your chance to brag about your

best installations, along with the software you have installed there. Between a story and a software listing, you can get lots of free advertising. If you don't, your competitors will.

And of course, we continue to need very basic articles for beginners. As machines are sold, we continue to have readers who are "brand new at it." So never think your particular article is too simple... just send it in, and let us be the judges.

We have heard from a number of people that one of the most difficult parts of using a small computer is figuring out how to hook up the various printers, plotters, modems, etc. which can work with it.

Brian Hartson of the PEEK(65) staff is working on an article all about I/O. Should be ready in a month or two. It will cover printer hookups, theory and practice of getting data into and out of a computer, and lots more. Stay tuned.

With the rather uncertain situation at the factory, some have left the fold, others

have joined. We would like to have a good dealer list to help us publicize new developments and products. So even if you subscribe to PEEK(65), we may not know that you are an OSI dealer. Let us hear from you.

Speaking of the uncertain situation at the factory, it is still uncertain. Mid-October has passed, and whatever is going to happen appears to be imminent. We heard that papers are now being signed to restart operations under another new owner; we heard that the new owner or investor is a major Swedish company which will maintain OSI as a computer company; we heard that OSI is looking for new business space; we heard that recalls may go out as early as Nov 1. We don't know whether any of what we heard is true or not. You will probably know by the time you read this issue!



EPROM PROGRAMMER FOR SBII OR CIP

by: Guy Vanderwaeren
Wilgenstraat 73
B-2800 Mechelen, Belgium

For those people who want to put some programs or sub-routines in EPROM, or even change their monitor or Basic ROMs, an EPROM programmer is the indicated tool. The only trouble could be the price, as they tend to be rather expensive. Most of them work independently of your micro-processor and thus have their own CPU, together with some ROM monitor, a few "K" of RAM and the programming circuit. A lot of unnecessary chips and money if you already have most of it in your computer. We do have the CPU, a monitor or interpreter and the RAM. Thus the only things we have to do are to write the software and connect a programming circuit. I will not give a "ready-to-run" program here to use with this programmer, because there are different ways of writing it: in assembly language or in Basic (why not?) and furthermore, because this circuit is not made and tested yet. Any remarks about possible errors will be very much appreciated.

Four memory locations are used for this programmer, \$F3EC, \$F3ED, \$F3EE and \$F3EF (or 62444, 62445, 62446 and 62447 in decimal).

Let's have a look at the decoding circuit of these locations, which consists of U1, U2, U3, U4, N6, N7, N8, N14 and U7. U1, U3 and N1 give the decodification of A2 to A15. The outputs of U1 and U3 are ORed in N12. This output is then ORed with the R/W signal in N13 to get the enable signal for decoder U2. This decoder decodes A0 and A1 into the 4 different locations (L1 to L4). N10, with N6 and N7, decodes a fifth line, L5

which goes to an input port. The other 4 are output ports. The input port however, has one of the 4 already mentioned addresses (see further on).

N11, N8 and N14 are the decodification of the Data Direction signal (DD), made from an OR of the 4 possible locations, the R/W line and the clock line O2.

The 4 parallel output ports are U9, U10, U11 and U12. They all are latches, connected to the data bus. U10 latches the 3 highest lines which are connected to the EPROM as A10, A9 and A8. U11 latches the 8 data lines, connected as A7 to A0 at the EPROM. U9 latches lines D0 and D1, which indicate the read mode or the program mode (D0) and give the program pulse (D1) when needed. U12 puts the code to be programmed in the location, set by U10 and U11, on the data lines of the EPROM.

The latched program pulse goes to U14, a monostable multi-vibrator, which will supply the exact pulse time for programming through N16, N17 and T1 or N18 and T2 at pin 18 of the EPROM. There is also a difference in voltage needed between read and program state on pin 21. This is done by the latched D0 and N9, T3, T4, T5 and T6.

Reading the EPROM is possible with the enabling of U13, a tri-state buffer as parallel input port. Its location is the same as that of U12, with the difference of the R/W line. Because it is impossible for the R/W line to be at logic 1 and logic 0 at the same time, we can connect an input port to the same location as an output port to save some decoding difficulties and some memory space.

I've put eight 10K resistances on the 8 data lines of the EPROM, because the 74LS244 is a very sensitive device, to be sure it sees a logic 1 when it should do so.

The circuit also includes a switch (S1), which gives the possibility to switch between a 2708 and a 2716 EPROM. The programming instructions for these two EPROMs are different in the area of the programming pulse. The 2716 is the easiest. It needs a pulse of 50 msec. for every programmed location, with no need to program the locations sequentially. This means that you may program first the 2nd

location, next the 256th, next the 10th, etc. Also, every location has to be programmed only once.

The 2708 is a bit more difficult. It needs to be programmed sequentially, starting with the first location and ending with the last. Each location needs 100 consecutive 1msec. pulses for a total of 100 msec pulses. Thus you have to program each location (sequentially) with a pulse of 1 msec and then start all over again 100 times. The 100 times is to get an accumulated time of 100 msec. per location. Don't be disturbed by this. In practice two or three 1 msec. pulses is sufficient to burn your program in it. However, it would be wise to program the full 100 cycles to be sure your program is correct and you have the time to wait for the programming. Otherwise, it might be possible that you could lose your program in a few months.

For these two different requirements, the pulse generator U14 has two timing circuits and two outputs. For the 2708 (1 msec) we have a 15K resistance and a 0.1 mmF condenser which give a pulse to N16, N17 and T1. For the 2716 we have a 33K resistance and a 2.2 mmF condenser which give a 50 msec. pulse to N18, N19 and T2. The reason for N17 and N19 is that the programming pulse connection must be an active device because pin 18 of the EPROM generates a small current when low.

I do not want to leave you completely in the dark on the subject of the software. You can program in assembly language or Basic, with the only difference that the first one will be faster in execution. First thing to do should be reading the complete EPROM to test if it is empty. This is done by setting \$01 in location \$F3EF, the read mode. Next, set the numbers \$000 to \$3FF (2708) or \$7FF (2716) in locations \$F3EC and \$F3ED. After the setting of each location, you should read location \$F3EE to see if it is empty or not. Empty means that it is full of \$FF or 255 decimal. Of course, it can be quite useful at this time, to put already programmed routines in RAM and write them in the EPROM again with a new additional routine.

If this test is done and supposing you have your new routine in RAM, you should set

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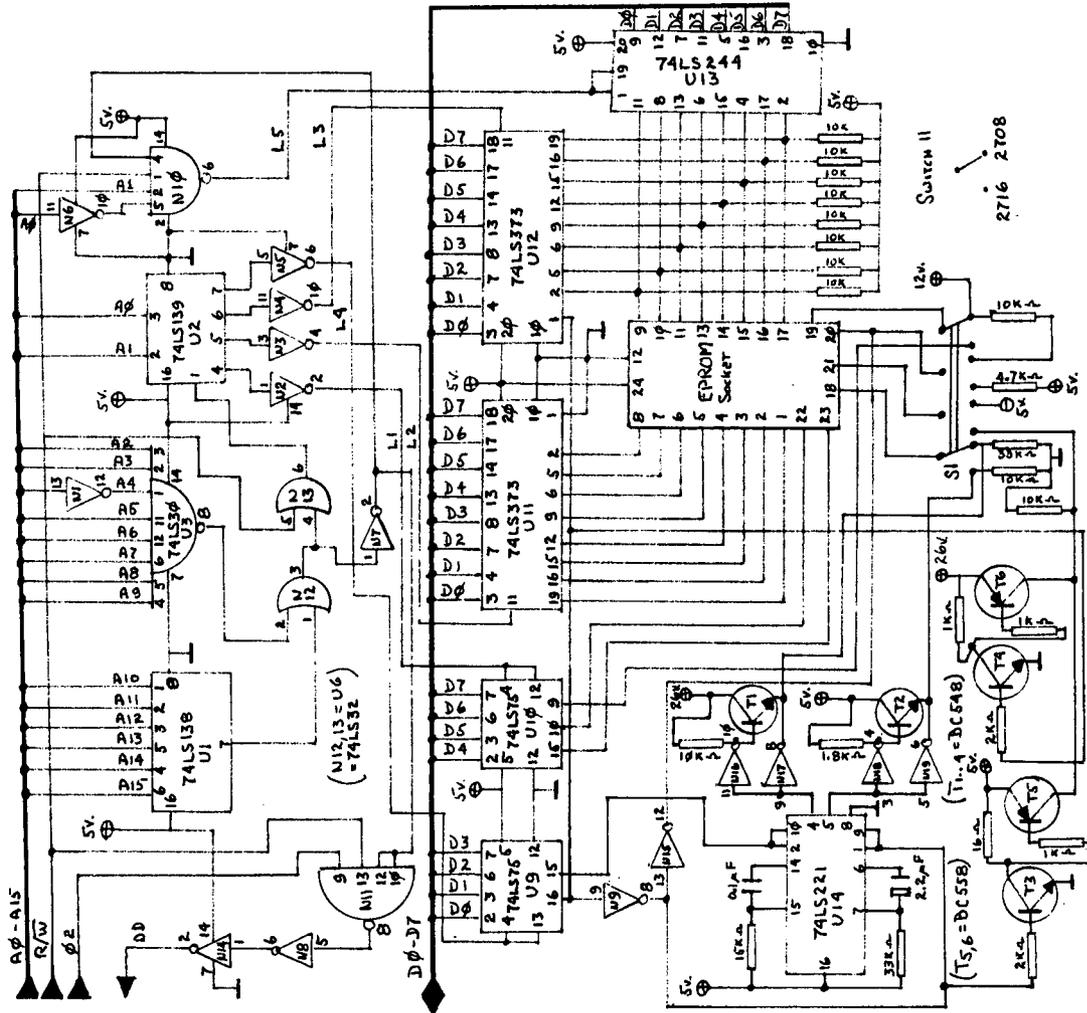
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FIG. 3
EPROM PROGRAMMER

Address		A10	A9	A8	X	X	X	X	X
\$F3EC (62444 D)		A10	A9	A8	X	X	X	X	X
\$F3ED (62445 D)		A7	A6	A5	A4	A3	A2	A1	A0
\$F3EE (62446 D)		D7	D6	D5	D4	D3	D2	D1	D0
\$F3EF (62447 D)		X	X	X	X	X	X	B*	C*

* C: 1 = read
0 = program
B: 1 = program pulse
0 = read

N1...5 = U4 = 74LS04
N6...9 = U5 = 74LS04
N10,11 = U7 = 746520
N14...19 = U8 = 7406



the program mode with a \$00 in \$F3EF. Next, set the first address (between \$000 and \$3FF or \$7FF) in \$F3EC and \$F3ED. Then set your data in \$F3EE and finally toggle \$02 in \$F3EF. This last thing is done by setting \$02 in \$F3EF and immediately setting \$F3EF back to \$00. Repeat this program cycle for all the EPROM locations once for the 2716 or 100 times for the 2708.

The last thing should be a test of the programmed EPROM to see if there are any errors by switching back to the read mode and comparing the data read from the EPROM to the data in RAM. If this is cor-

rect you have successfully programmed your EPROM.

If you do not program the entire EPROM, the "don't care" locations should be programmed with \$FF (all 1's) and if you update an already partially programmed EPROM, you will have to reprogram the existing contents as well. These are the special requirements of the 2708. The 2716 does not bother with all this, you may program any location in it at any time.

A last word now on another little program. How to get empty EPROMs if they are not. Normally they come empty from

the factory, but what if you want to erase an already used one? For this job you will need to buy an EPROM eraser. This is a device with 1 or more special ultraviolet lamps and sometimes a timer. UV-light is the erasing power. This also means you should put a little sticker on the window of each programmed EPROM as the light from fluorescent lamps or sunlight can erase your EPROM in a few weeks. A more predictable and faster method is using a commercial eraser. The time needed for complete erasure depends on two factors. One is the strength of the UV rays, and two is the number of previous

erasures. An eraser always comes with an indication of the strength of the UV light. This is given in microwatts per square cm. Another thing you need to know is the needed dose of UV light required to erase the EPROM. For the 2708 and the 2716, this is 15 Ws/cm². The time is then calculated with the formula: TIME = STRENGTH UV-LIGHT / NEEDED DOSE OF EPROM.

An example:

-suppose your eraser gives
12000 microW/cm²

-the time for erasure is
then:

T = 15 / 0.012
= 1250 seconds
= 1250 / 60 = 21 minutes.

The change of 12000 to 0.012 is to put every factor in microwatts (decimal point 6 places to the left). As mentioned above, it may take a little more if you want to erase an older EPROM, which has been erased many times. For this, a formula does not exist.

All connections from the circuit are made to the 40 pin extension connector on the 600 board. You will have to put two 8T28's in U6 and U7 on the 600 board as data buffers. It would also be wise to put buffers on the address lines, the R/W line and the clock line. A ZIF (zero insertion force) socket for the EPROM can also be a big help.

The circuit consumes approximately 300mA at +5V and about 20mA at 26V (max. 27V!). With a 2708 you need about 65mA at +12V and 45mA at -5V additional.

Good luck. Next time we will describe a circuit for a 6K EPROM.



RELOCATING WP-6502 PART 1

By: John T. Roecker
5141 Thomas Ave., S.
Minneapolis, MN 55410

WP-6502 is probably the best word processor written for OSI video machines. The tape version is assembled to reside in memory locations \$0222 through \$0F98. Many of the nonstandard monitor ROMs available today use locations \$0222 through \$0234 disabling the use

of WP-6502. I own a C1P which I have modified at various times by adding an Aardvark C1S and C1E monitor ROMs and an expanded video. I wanted to use WP-6502 to write business letters and articles so I had the following choices:

1. Put in the standard monitor ROM.
2. Relocate WP-6502.
3. Write the articles by hand.

I have many routines which utilize the C1E monitor features so the first choice was eliminated. I did not want to write the articles by hand so I chose to attempt to relocate WP-6502. I will describe a procedure that I use to relocate WP-6502 in the three part article of which this is the first part.

The items needed to relocate WP-6502 are:

1. Some program to perform the relocation (OSI Extended Monitor)
2. A listing of WP-6502 (convenient but not necessary)

I used the following steps to relocate WP-6502. All address locations mentioned are the original addresses from your non-relocated tape version of WP-6502. All instructions with a * behind them will have to have their address fields modified to suit your relocation.

1. Relocate WP-6502 to the desired locations. In my case I prelocated it from locations \$0222 through \$0F98 to locations \$0235 through \$0FAB.

2. Replace the data which the nonstandard monitor ROM destroyed. If you have an Aardvark C1S/C2S monitor ROM, locations \$0222 through \$022F will have to be corrected.

\$0222 = 52	\$0223 = 02
\$0224 = 01	\$0225 = 20
\$0226 = 80	\$0227 = 40
\$0228 = 7F	\$0229 = 7C
\$022A = 5C	\$022B = 5D
\$022C = 5E	\$022D = 0B
\$022E = 23	\$022F = 5E

If you have an Aardvark C1E/C2E monitor ROM, locations \$0230 through \$0234 will also have to be corrected.

\$0230 = 0A	\$0231 = 42
\$0232 = 3C	\$0233 = 0A
\$0234 = 00	

3. Instructions which reference data outside of the re-

location will not be modified by the relocation routine. In this case one such instruction exists; the instruction located at \$024F. It will have to be modified by adding the amount of the relocation.

\$024F BD0302 LDA \$0203,X *

4. Data tables can cause relocation routines to misinterpret data for instructions and to miss the first instruction after the data table. In the case of WP-6502 there are two cases of data tables imbedded in instructions. The instructions at locations \$0671 and \$0784 will have to be modified by adding the amount of the relocation to them.

\$0671 201503 JSR \$0315 *
\$0784 207106 JSR \$0671 *

5. BIT instructions are sometimes used to provide multiple entry points into subroutines. When a BIT instruction is used in this manner, its address field is really another instruction and not an address. The relocation routine might possibly modify this address field, therefore, modifying the alternate entry point. In the case of WP-6502 there are seven occurrences of BIT instructions. The instructions located at \$0307, \$0317, \$03D0, \$03DD and \$03EB should all be 2CA204 BIT \$024A. The instruction located at \$0323 should be 2CA202 BIT \$02A2. The instruction located at \$03C3 should be 2CA206 BIT \$06A2.

6. For the C1E/C2E the cursor positioning will have to be modified. The address field of the following instructions will have to be modified to drop the cursor one row on your screen. The change for a C1P has been applied below:

\$0638 9D80D3 STA \$D380,X

The change for a C2P is:

\$063C 9D80D7 STA \$D780,X

7. The warm start code will have to be modified if you have a C1S because the C1S will mask out the 'Line Feed' character making it very difficult to edit data using Line Feeds. I modified the warm start code so it will use the old video routines for all commands except for the W/Tape command which must use the new video routines. The following code has worked for me; insert these new instructions, not modifications to the current ones, in the warm start code.

```

$0F3A A900 LDA #S00
$0F3C 8D2906 STA $0629 *
$0F3F 8D3906 STA $0639 *
$0F42 A92D LDA #$2D
$0F44 8D1A02 STA $021A
$0F47 A9BF LDA #SBF
$0F49 8D1B02 STA $021B
$0F8F A929 LDA #$29
$0F91 8D2906 STA $0629 *
$0F94 A980 LDA #S80
$0F96 8D3906 STA $0639 *
$0F99 A969 LDA #S69
$0F9B 8D1A02 STA $021A
$0F9E A9FF LDA #SFF
$0FA0 8D1B02 STA $021B
$0FA3 A920 LDA #S20
$0FA5 8D2A02 STA $022A

```

8. The cold start code will have to be modified to use the proper data/text starting address. This address is \$0F9B in the nonrelocated WP-6502. This address will have to be modified by adding the amount of the relocation.

```

$0FAB A99F LDA #S9F
$0FB8 A99B LDA #S9B

```

The warm start address in the cold start code will also have to be modified. The amount of the relocation will have to be added to the immediate data below:

```

$0FA7 A90B LDA #S0B

```

You now have a relocated WP-6502 which will operate

properly in all modes except Print. In the second article of this series, I will discuss adding an independent Print command. In the third part, I will discuss other enhancements I have made to WP-6502.



PRINTED REPORT CHECKPOINTING AND RESTART FOR OS-65U

By: David A. Weigle
108 N. Missouri Ave.
Morton, IL 61550

The prospect of having to reprint a lengthy report or rerun a time consuming report program (due to calculations which must be done before printing a line) as the result of a hardware problem (paper jam, bad printer ribbon, disk data check, etc.) can bring reactions ranging from minor irritation to that of the trauma of having a newly-licensed teenage driver. This is true whether the report is for a business application or personal use. Having the capability to restart the printing of a report from the point of interruption can result in saving both time and money.

This paper discusses a method

to permit restarting the printing of:

1. A report at a specific page.
2. The report page currently being printed.

A sample program is provided which is intended to be a prototype to illustrate concepts. The methods described and the program code can be tailored to suit individual needs and/or styles of programming. The code has been adapted from my own report generation programs. It should be pointed out that the sample program uses features contained in releases 1.3 and 1.4 of OS65U (e.g., Extended Input, KILL, and FLAG commands). Code changes will be necessary if some other operating system or prior release level of OS65U is being used.

Restart on a page basis is accomplished through use of a checkpoint file. A checkpoint record is written to the file each time a new page of the report is begun. Each checkpoint record contains data which the program needs in order to resume printing the report beginning with a particular page. Such data could include intermediate totals,

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program variable values, etc. For the purpose of our discussion each checkpoint record will contain only the number of the input disk file record associated with the first print line on the page.

Restarting the printing of the report page currently being printed is accomplished through storing (in an array) the data which comprises each print line until the page has been completely printed. The array is purged when the page has been printed, and a new array is allocated for the next page. If the printing of a page is interrupted, the restart routines can be used to either continue printing the page or reprint the page up to the point of interruption. If the page is to be reprinted, it can be done without having to reprocess the input data file records corresponding to the line items on the page.

Before proceeding to the sample program, let us define the criteria around which the program was written:

INPUT DATA FILE

Only one input file is used. It is a DBMS file named "MASTRO"; each record contains 10 fields.

CHECKPOINT RECORD FILE

The checkpoint record file, "CHKPT0" is also a DBMS file. Each record corresponds to a page number and contains one field which is the number of the input data file record corresponding to the first print line on that page of the report. It could be assumed that the checkpoint file is reset (i.e., indicating no checkpoint records exist) by some other program prior to the initial execution of the report print program. However, if the checkpoint file has not been reset, any records which might exist in the file will be overwritten if the program determines that a restart is not being done.

REPORT FORMAT

The first four lines of each page are used for the report title and column headings. Each page of the report will begin with the title centered on the page and the page number justified to the right margin. Following the title is a blank line. The third line is used for column headings. A row of dashes is printed as the fourth line to

```

10000 REM      PROTOTYPE PROGRAM FOR REPORT CHECKPOINTING AND RESTART
10100 :
10200 :
10300 :
10400 :
10500 REM SECTION I -- PROGRAM INITIALIZATION.
10600 :
10700 :
10800 :
10900 REM Routine I. A. -- FLAG commands.
11000 :
11100 :
11200 FLAG 11 : REM space suppression in numeric output to files
11300 FLAG 25 : REM no CONTROL-C program termination
11400 :
11500 :
11600 :
11700 REM Routine I. B. -- define program variables.
11800 :
11900 :
12000 J = 0
12100 DFR = 0 : REM variable used for loop control reading input file
12200 FIR = 1 : REM number of first input file record to be processed
12300 LIR = 0 : REM number of the last input file record
12400 PGN = 0 : REM report page number
12500 EID = 0 : REM end-of-data address -- input data file
12600 BID = 0 : REM beginning-of-data address -- input data file
12700 IRL = 0 : REM input data file record length
12800 ECD = 0 : REM end-of-data address -- checkpoint record file
12900 BCD = 0 : REM beginning-of-data address -- checkpoint record file
13000 CARL = 0 : REM checkpoint record length
13100 NCR = 0 : REM number of checkpoint records currently existing
13200 TCL = 0 : REM report title centering length
13300 RML = 0 : REM right margin length for page number justification
13400 YES = 0 : REM answer for questions (0 for no; -1 for yes)
13500 PRI = 0 : REM current page restart indicator (-1 for in process)
13600 JRI = 0 : REM job restart indicator (-1 if restarting job)
13700 NPY = -1 : REM no printing yet indicator (first page only)
13800 CPC = 0 : REM current page printing continuation return point
13900 CARE = 0 : REM current array entry in print data storage array
14000 AEU = 0 : REM number of array entries used (used by page restart)
14100 TI$ = "" : REM report title
14200 CH$ = "" : REM column headings
14300 CBC$ = "" : REM control break check character
14400 RPLY$ = "" : REM used for operator terminal data entry
14500 MSG$ = "" : REM message work area
14600 :
14700 DIM RECD$(10) : REM assume 10 fields in each input file record
14800 :
14900 :
15000 REM Construct report title and column headings.
15100 :
15200 READ TI$ : REM report title
15300 J = LEN(TI$) : REM length of report title field
15400 TCL = J + INT((80-J)/2) : REM title centering length
15500 RML = 80 - TCL : REM length for right margin justification
15600 :
15700 DATA "... report title ..."
15800 :
15900 READ CH$, RPLY$ : REM we assume it takes two DATA statements for
16000 CH$ = CH$ + RPLY$ : REM column headings
16100 :
16200 DATA "... first half of column headings ..."
16300 DATA "... second half of column headings ..."
16400 :
16500 :
16600 REM Set values for page length and number of lines to be printed.
16700 :
16800 POKE 14387, 66 : REM page is 11 inches long; printing @ 6 lpi
16900 POKE 14457, 60 : REM maximum lines to be used on a page
17000 POKE 15908, 60 : REM lines left to print on the first page
17100 :
17200 :
17300 :
17400 REM Routine I. B. -- Open input data file for processing.
17500 :
17600 :
17700 OPEN "MASTR0", "PASS", 1 : REM issue open for the file
17800 INDEX(1) = 9 : INPUT#1, EID : REM end-of-data address
17900 INDEX(2) = 20 : INPUT#1, BID : REM beginning-of-data address
18000 INDEX(3) = 31 : INPUT#1, IRL : REM record length
18100 LIR = (EID - BID)/IRL : REM number of records in the file
18200 :
18300 :
18400 :
18500 REM Routine I. C. -- Open checkpoint record file for processing.
18600 :
18700 :
18800 OPEN "CHKPT0", "PASS", 2 : REM issue open for the file
18900 INDEX(2) = 9 : INPUT#2, ECD : REM end-of-data address
19000 INDEX(2) = 20 : INPUT#2, BCD : REM beginning-of-data address
19100 INDEX(2) = 31 : INPUT#2, CARL : REM record length
19200 NCR = (ECD - BCD)/CARL : REM number of records in the file
19300 IF NCR = 0 THEN 20400 : REM are there any checkpoint records?
19400 INDEX(1) = BID : REM position at first input data file record
19500 INDEX(2) = BCD : REM position at first checkpoint file record
19600 GOTO 23700 : REM begin report generation
19700 :
19800 :
19900 :
20000 REM Routine I. D. -- Determine if a restart is being done and,
20100 REM      if so, make preparations for the restart.
20200 :
20300 :

```

continued

separate the body of the report from the title/heading section. The page length is 11 inches, and printing is done at six lines per inch. Six lines are required for top and bottom margins meaning that only 60 of the 66 possible print lines on each page will be used. As the first four lines on each page are reserved for headings, a maximum of 56 lines will be used on each page for the body of the report.

PROCESSING CONSIDERATIONS

The first character of the first field of each input record is tested to determine if a control break has occurred. If this character has changed from the previous record to the current one, a new page will be started.

LINE COUNTING AND FORM CONTROL

The program does not do its own line counting. It relies on the functions provided by OS65U for parallel printers for line counting and advancing the paper to top-of-form. The following memory locations are used:

1. 14387 - page length in terms of print lines.

```

20400 MS0% = "Is this a restart"
20500 GOSUB 54000 ; REM to program/operator dialog subroutine
20600 IF NOT YES THEN 19400 ; REM if not a restart
20700 PRINT
20800 RPLY% = "" ; REM clear reply field
20900 PRINT "Enter page number at which to begin report === ";
21000 POKE 23721, 255 ; REM set overstrike mode for data entry
21100 INPUT [3,"I"] RPLY% ; REM get page number from the operator
21200 IF RPLY% = "" THEN PRINT CHR$(7) ; GOTO 21100 ; REM null reply
21300 J = ABS(VAL(RPLY%)) ; REM page number (ignore sign, if present)
21400 PRINT
21500 IF J ) 0 AND J (= NCR THEN 21900 ; REM checkpoint recd for page?
21600 PRINT "Error -- no checkpoint record for this page"; CHR$(7)
21700 GOTO 20900 ; REM repeat request for page number
21800 ;
21900 INDEK(2) = BCD + (J - 1) * CRL ; REM address of checkpoint record
22000 INPUT*2, FIR ; REM get beginning record of input data file
22100 INDEK(1) = BID + (FIR -1) * IRL ; REM position input file at first
22200 REM record to be processed
22300 IF J = NCR THEN 22500 ; REM if this is the last checkpoint record
22400 INDEK(2) = BCD + NCR * CRL ; REM position past last checkpt record
22500 PBN = J - 1 ; REM decrement page number for control purposes
22600 ;
22700 ;
22800 ;
22900 ;
23000 REM SECTION II -- INPUT DATA FILE PROCESSING.
23100 ;
23200 ;
23300 ;
23400 REM Routine II. A. -- Set loop iterations for reading input file.
23500 ;
23600 ;
23700 FOR DFR = FIR TO LIR ; REM loop iterations: from the first to
23800 ; REM the last input record
23900 ;
24000 ;
24100 ;
24200 REM Routine II. B. -- Read input data file record.
24300 ;
24400 ;
24500 FOR J = 1 TO 10 ; REM set loop iterations for reading recd fields
24600 INPUT*1, RECD$(J) ; REM read an input record field
24700 NEXT J ; REM read next field
24800 ;
24900 ;
25000 ;
25100 REM Routine II. C. -- computations on input data file record.
25200 ;
25300 ;
25400 REM No sample program code is given for this routine. We will
25500 REM assume that some computations and/or data manipulations are

```

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2. 14457 - maximum number of lines to be printed on page (value placed in 14387 less the number of lines reserved for top and bottom margins).

3. 15908 - number of print lines remaining on a page (when the paper is at top-of-form, the value in this location is the same as that in 14457).

Before printing a line, the program interrogates locations 14457 and 15908 to determine if the paper is at top-of-form. If it is, this is considered to be a signal to write a checkpoint record and print page headings prior to printing any more data lines.

INTERRUPT PROCESSING

The interrupt processor section of the program is executed whenever the report print routines detect that the operator has entered CONTROL-C. When this occurs, the operator is given a choice of four courses of action:

1. Terminate the program.
2. Continue printing of the current page.
3. Restart printing of the current page.
4. Restart printing of the report at some other page.

A dialog is carried on between the program and the operator to achieve the desired course of action. The interrupt processor is designed to accept any number of CONTROL-C entries during the course of program execution without re-

```

25600 REM required before the next line of the report can be printed.
25700 REM We will also assume that after all processing of the input
25800 REM data for each record is completed the first eight entries in
25900 REM the input record data array, RECD*(1), contain the data which
26000 REM is to be printed on the report and in the same order as they
26100 REM will be printed.
26200 :
26300 :
26400 :
26500 :
26600 REM SECTION III -- REPORT PRINTING PROCESS.
26700 :
26800 :
26900 :
27000 REM Routine III. A. -- Determine status.
27100 :
27200 :
27300 CPC = 1 : REM set current page print continuation return point
27400 GOTO 52100 : REM find out if operator has entered CONTROL-C
27500 IF PEEK(15908) = PEEK(14457) THEN 28700 : REM if now at the top
27600 REM of the page
27700 IF CBC* = LEFT*(RECD*(1),1) THEN 34100 : REM control break?
27800 :
27900 :
28000 :
28100 REM Routine III. B. -- Write checkpoint record for program
28200 REM restart. The checkpoint record will be
28300 REM written only if no previous checkpoint
28400 REM record has been written for the page.
28500 :
28600 :
28700 PGN = PGN + 1 : REM increment page number
28800 IF PGN (= NCR THEN 30200 : REM is chkpt record to be written?
28900 PRINT*2, [CRL,"R"] MID*(STR*(DFR),2) : REM write checkpoint recd
29000 REM using number of current
29100 REM input data file record
29200 ECD = INDEX(2) : REM end-of-data address of checkpoint file
29300 INDEX(2) = 9 : REM end-of-data address field in DBMS file header
29400 PRINT*2, ECD : REM update DBMS header end-of-data address field
29500 INDEX(2) = ECD : REM position for next checkpoint record
29600 :
29700 :
29800 :
29900 REM Routine III. C. -- Reallocate print data storage array.
30000 :
30100 :
30200 KILL PDA*() : REM purge print data storage array
30300 J = FRE(X) : REM force garbage collection to clean up string
30400 REM space. This will shorten or possibly avoid any
30500 REM delays caused by garbage collection during
30600 REM subsequent processing.
30700 DIM PDA*(56,8) : REM reallocate print data storage array
30800 CAE = 0 : REM reset current array entry pointer
30900 NPY = 0 : REM clear nothing printed yet indicator
31000 CBC* = LEFT*(RECD*(1),1) : REM set control break check character
31100 :
31200 :
31300 :
31400 REM Routine III. D. -- Print report page headings.
31500 :
31600 :
31700 REM Print report title and page number.
31800 :
31900 PRINT *5, [TCL,"R"] T1*, [CRL,"R"] "PAGE" + STR*(PN)
32000 :
32100 CPC = 2 : REM set current page print continuation return point
32200 GOTO 52100 : REM find out if operator has entered CONTROL-C
32300 PRINT *5 : REM one line space between title and column headings
32400 PRINT *5, CH* : REM print column headings

```

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quiring that the program be rerun.

There is one item (not illustrated in the sample program) which might need to be considered when a buffered printer is being used. When processing is interrupted via a CONTROL-C, there is the possibility that unprinted data resides in the printer's buffer that will be printed when the restart begins. It might be advisable to issue a buffer purge command to the printer before performing the restart to avoid printing "garbage". (Refer to the users manual for the printer being used.)

The remainder of this paper is the sample program itself.



MACHINE LANGUAGE DIRECTORY

By: Sidney Sosin
1107 Arbor Lane
Glenview, IL 60025

I don't know about you, but I get impatient waiting for the OS65D disk directory utility to print out on the screen, especially when there are 30 or more entries. The remedy I found was to rewrite the utility so that the search and display routines are in machine language. Now, the print out on screen is instantaneous. While I was at it, I made a few additional improvements.

First, I corrected a pet peeve regarding OSI's program: the "...ENTRIES FREE..." message displayed at the end. All it does is tell you how much room there is in the directory, a meaningless piece of information, since the number of slots available in the directory (64) has nothing to do with the number of tracks still available on the disk. The number of unused tracks is computed and printed out in my program.

Second, the standard DIR utility does not allow the choice of disk drive for those having dual disks. The new DIR does, and at the same time senses which drive you ran the program in and returns to that drive after it displays the directory of either disk. This is necessary since the machine language routines are loaded each time the program is run by calling a disk track directly to memory. This requires the track to reside on the disk where the BASIC program is. It's much better,

continued on page 17

```
32500 CPC = 3 : REM set current page print continuation return point
32600 GOTO 52100 : REM find out if operator has entered CONTROL-C
32700 POKE 12098,ASC("-") : REM change print pad character to a dash
32800 PRINT #5, [80,"L"] "-" : REM row of dashes under column headings
32900 POKE 12098,ASC(" ") : REM change pad character back to a blank
33000 CPC = 4 : REM set current page print continuation return point
33100 GOTO 52100 : REM find out if operator has entered CONTROL-C
33200 :
33300 IF PRI THEN 48600 : REM if page restart is in progress
33400 :
33500 :
33600 :
33700 REM Routine III. E. -- Put data for next print line in storage
33800 REM array and initiate printing of the line.
33900 :
34000 :
34100 CAE = CAE + 1 : REM advance to next print storage array entry
34200 FOR J = 1 TO 8 : REM set loop for storing print line data items
34300 PDA*(CAE,J) = RECD*(J) : REM store a print line data item
34400 NEXT J : REM store next data field
34500 :
34600 GOSUB 53100 : REM initiate printing of the line
34700 :
34800 :
34900 :
35000 REM Routine III. F. -- Loop control for processing the next input
35100 REM data file record.
35200 :
35300 :
35400 NEXT DFR : REM process next record
35500 :
35600 :
35700 :
35800 :
35900 REM SECTION IV. -- END-OF-JOB PROCESSING.
36000 :
36100 :
36200 :
36300 REM No sample program code is given for this program section. We
36400 REM will assume that all input data file records have been read
36500 REM and the report printed. This routine would close the files,
36600 REM print any total information on the report, issue messages to
36700 REM the operator and exit to the next program to be run. Entry
36800 REM to this section could also come from the processing interrupt
36900 REM section if the operator chose to terminate the program.
37000 :
37100 :
37200 REM assume this is the entry point for end-of-job processing
37300 :
37400 :
37500 :
37600 :
37700 REM SECTION V. -- CONTROL-C INTERRUPT PROCESSOR.
37800 :
37900 :
38000 REM This section of the program is executed whenever the operator
38100 REM has interrupted processing by entering CONTROL-C. There are
38200 REM four courses of action available:
38300 REM 1. Terminate further processing
38400 REM 2. Continue printing of the current page
38500 REM 3. Restart printing of the current page
38600 REM 4. Restart printing of the report at some other page.
38700 :
38800 :
38900 :
39000 REM Routine V. A. -- Reset CONTROL-C indicator.
39100 :
39200 :
39300 POKE 15006, 0
39400 :
39500 :
39600 :
39700 REM Routine V. B. -- Determine if processing is to be terminated.
39800 :
39900 :
40000 MSG$ = "Terminate the printing of this report"
40100 GOSUB 54000 : REM to program/operator dialog subroutine
40200 IF YES THEN 37200 : REM to EQJ section if terminated the report
40300 IF NPY THEN 28700 : REM if nothing has been printed yet --
40400 REM operator has entered CONTROL-C before
40500 REM printing of the first line has begun
40600 :
40700 :
40800 :
40900 REM Routine V. C. -- Determine if printing of the current page is
41000 REM to be continued.
41100 :
41200 :
41300 MSG$ = "Continue with the printing of this page"
41400 GOSUB 54000 : REM to program/operator dialog subroutine
41500 IF NOT YES THEN 42700 : REM if not continuing with this page
41600 :
41700 REM Resume printing of current page from point of interruption.
41800 :
41900 ON CPC GOTO 27500, 32300, 32700, 33300, 49100
42000 :
42100 :
42200 :
42300 REM Routine V. D. -- Determine if printing of the current page is
42400 REM to be restarted.
42500 :
42600 :
42700 MSG$ = "Restart the printing of this page"
42800 GOSUB 54000 : REM to program/operator dialog subroutine
```

Cont. on p.16

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PROGRAMS FOR HOME USE
3.3/4/81/S/O/A/1/ \$15
Author:
WILLIS H. COOK
1298 RENEE DR.
LILBURN, GA 30247
Seller: SAME

3 programs, name & address secretary. Holds 48 entries output formatted for labels. Appointment calendar holds 95 appointments, birthdays, etc. If it reminds you of your anniversary once, it is worth the price! Adding machine, great for checkbook balancing 65D v3.3. Listing & doc. \$8.

SCREEN EDIT ROM
ROM/8/C/S/D/D/11/ \$30
Author:
ROBERT CAMNER
8814 SECOND AVE.
SILVER SPRING, MD 20910
Seller:
COMMUNITY COMPUTERS
ARLINGTON, VA 22201

Powerful full screen editor for all OSI ROM based machines (specify version) cursor L/R/U/D; TAB, line delete char insert/delete; CTRL-S/Q scroll windows; window/screen clear revised keyboard routine with true lower case; disable "OK on null in port." More!

STOCK PORTFOLIO ANALYZER
3.3/4/81/S/O/A/1/ \$15
Author:
WILLIS H. COOK
1298 RENEE DR.
LILBURN, GA 30247
Seller: SAME

It won't tell you which stocks to buy, but it will calculate how well yours are doing in addition to individual stock and total portfolio values. It determines the annual rate of appreciation for each one and year end sales records. 65D v 3.3 listing & doc. only \$8.

* * *
OS65-D*UTILITY*VIDEO

HEXASM
ROM/1/51/S/P/D/5/ \$39
Author:
STEVE HENDRIX
ROUTE 8 BOX 81E
NEW BRAUNFELS, TX 78130

Seller:
THE 6502 PROGRAM EXCHANGE
RENO, NV 89509

Resident assembler with conditional assembly, macros, file chaining, offset assembly, and numerous data types. Optionally creates assembly listing, error list, symbol table, and object code and routes each to screen, printer, tape, or disk. Supports R65C02 extra codes. 24K RAM & 1 disk.

HEXEDIT
HEXD/1/51/S/P/D/1/ \$29
Author:
STEVE HENDRIX
ROUTE 8 BOX 81E
NEW BRAUNFELS, TX 78130

Seller:
THE 6502 PROGRAM EXCHANGE
RENO, NV 89509

Just released: screen-oriented text editor which keeps screen fully updated at all times. Includes installation program for customizing to your system & preferences(screen size,ctrl

chars,etc).Automatic word wrap dynamic control of justification, numbering & page parameters. Handles any size text.

* * *
OS65-U*BUSINESS*SERIAL

ACCOUNTING SYSTEM (GEN)
1.2/0/82/HR/P/A/2/ \$1500
Author:
ELECTRONIC INFO SYSTEMS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

Includes Chart of Accounts, GL, Cash Receipts, Cash Disbursements, Purchases Journal, Sales Journal, General Journal & Aging of Acct. Payable & Receivable. Provides balance sheet, P&L and other reports. Available single or multi-user. Handles multi-state/multi-company.

ACCOUNTS PAYABLE SYSTEM
1.2/2/71/HR/M/D/46/ \$800
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

Prgm functions include Automatic Disbursement of inv amts in up to 5 distribution acct w/mthly & yrly acc totals tallied. Other functions include discount & over-ride capabilities, partial & manual pymt of inv & user-controlled payable option which allows user to select inv & vendors to be pd.

ACCOUNTS RECEIVABLE SYSTEM
1.2/2/71/HR/M/D/65/ \$800
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

Each transaction entered is monitored by the computer for valid custmr acc no & inv no; current Customer Acc Balance & Inv Amt Due are displayed for user verification prior to posting each trans. Also hard copy audit-trail is prtd with posting process; the audit-trail lists each transaction.

ACCT & ENCUMBERED BUDGET SYS
1.2/2/71/HR/M/D/6/ \$3000
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

Allows in-house tracking up to 1000 Projects/Accts in coord with std acct office procedure The BUDGET CONTROL module contains user defined & directed data entry procedures for PO/Requisition paperwk, & other trans. Data Entry provide for

verification & validation of acct nos, dollars amts, etc.

BUSINESS INVESTMENT SYSTEM

1.2/O/81/S/P/A/1/ \$29
Author:
ELECTRONIC INFO SYSTEMS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

Includes 15 menu-selected programs: future value of investment/deposit, nominal/effective interest on investment, principal, payment, balance, term of loan, depreciation methods, and declining interest. Quick calculations for common business requirements.

BUSINESS VALUATION

/8/81/S/D/A/1/ \$80
Author:
WAYNE R. COLE, CLU
805 CHUMLEIGH RD.
BALTIMORE, MD 21212
Seller: SAME

Illustrate the Value of a Business to establish the needs if any of Life Insurance to be used in a Buy and Sell or Stock Redemption arrangement.

CAPITAL NEEDS ANALYSIS

/8/81/S/D/A/1/ \$80
Author:
WAYNE R. COLE, CLU
805 CHUMLEIGH RD.
BALTIMORE, MD 21212
Seller: SAME

Illustrate the need for new Life Insurance by Analyzing the Income potential from the clients other assets. It shows the needs up and through the youngest child's college and for the surviving Spouses life thereafter.

GENERAL ACCOUNTING

1.42/O/82/MH/D/A/5/ \$1000
Author:
BROADT COMPUTERS
548 N. DERR DRIVE
LEWISBURG, PA 17837
Seller: SAME

Includes programs for accounts payable, accounts receivable, cash and general journal entries, complete end of month reports, and general ledger entries. Budgeting options are included. Payroll prior month comparison and inventory programs can be integrated with the package.

JOB COST ACCOUNTING

1.42/O/82/MH/D/A/5/ \$1200
Author:
BROADT COMPUTERS
548 N. DERR DRIVE
LEWISBURG, PA 17837
Seller: SAME

Each invoice is distributed to

one job # but as many accts as desired. Job #'s on payable check stubs. Automatic check writer withholds retainages. Unlimited employee job/hrs/hourly rate input. All phases of construction divided into general/mat'l/equip/labor/ and sub contr.

MAIL LISTS MAINT & LABEL PR SY

1.2/2/71/MH/M/D/41/ \$295
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

MAILLIST

new 9-digit zip code, comes ready to use by the non-prgmer & inc utility programs allowing user to enter, edit, or delete names & add from files. Labels can be prted either 1, 2,3 or 4 across. Spacing is entrd by user for label size.

MAILING LABEL

1.2/O/81/SH/P/A/2/ \$75
Author:
ELECTRONIC INFO SYSTEMS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

Direct cursor aided input/edit feature, automated internal/external file sorting, and packing. All selections from menu and flexible. Permits field codes for selective mail outs...

PAYROLL PACKAGE

1.42/O/82/MH/D/A/5/ \$350
Author:
BROADT COMPUTERS
548 N. DERR DRIVE
LEWISBURG, PA 17837
Seller: SAME

The main features include: Hourly rates, commissions, piece rates, tips, prepares 941s, prints W2s, records tax deposits, tax table change program, able to auto post to G ledger.

PAYROLL SYSTEM

1.2/2/71/MH/M/D/37/ \$800
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

PAYROLL contains variety options: An OVERRIDE DEDUCTIONS allows operator either enter deductions manually, or bypass deductions from payck. SPECIAL CHECK option allows paymt of wkly, biwly, or mthly sums (comm., piecwk, bonus, vac, or other non-strd payroll cks) w/deducts taken appropriately.

PAYROLL SYSTEM (PAY)

1.2/O/82/HR/P/A/2/ \$800
Author:

ELECTRONIC INFO SYSTEMS

P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

Prepares payroll for salaried & hourly employees. Writes checks, W-2s, reports, summaries, etc. Handles multi-state payrolls. Can stand alone or integrate fully with EIS Gen. Accounting System. Available single (Level I) or multi user (Level III). Includes job distribution.

PIGGY BACK OR PREMIUM LEVERAGE

/8/81/S/D/A/1/ \$240
Author:
WAYNE R. COLE, CLU
805 CHUMLEIGH RD.
BALTIMORE, MD 21212
Seller: SAME

Use up to seven old policies to illustrate the purchase of a new one. Choose the "TOTAL INSURANCE YEARLY OUTLAY" that is comfortable with the client. This outlay can be less than he now pays, equal to what he now pays, or more than what he now pays.

PROFESSIONAL INVESTMENT SYSTEM

1.2/O/82/SH/P/A/1/ \$1500
Author:
ELECTRONIC INFO SYSTEMS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

An information management system for use by professional financial investment firms. Free-standing, menu-driven. Provides up-to-date portfolios and many timely reports. Has market classifications, stock/bond information, portfolios, transactions, and system information.

THE DBIS RETAIL PHARMACY SYS

1.2/2/71/HR/M/D/14/ \$4000
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

The DBIS Retail Pharmacy Sys enables the pharmacist to handle the clerical tasks involved in prescription filling and 3rd party billing quickly and accurately. Data on families, individuals, patient drug profile, drugs, drug pricing and doctors can be recalled & seen within seconds.

VEHICLE RESERVATION SYSTEM

1.2/2/71/MH/M/D/6/ \$800
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

Maintains info bank of all re-

servations; Instant "On Screen" resv info showing name, add, home & bus phone nos, organization, destination, time, chgs, depst, & bal due; Tells avail of vehicles when booking resv; Provides timely & accur info on resv by date or vehic. Warns of over-booking.

WHOLESALE/RETAIL IND DIST SYS
1.2/2/71/HR/M/D/32/ \$800
Author:
DBIS
1 MAYFAIR RD.
EASTCHESTER, NY 10707
Seller: SAME

The Wholesale/Retail Industry Distribution System contains 3 modules: Inv., Order Entry/Inv & A/R. All data entry is interactive & fully prompted. Verification of data elements (Product No, Customer Acc No, & Inv No) is computer control w/pricing & price extensions computed & displayed.

WORD PROCESSOR
1.42/O/81/MH/D/A/5/ \$250
Author:
BROADT COMPUTERS
548 N. DERR DRIVE
LEWISBURG, PA 17837
Seller: SAME

Special codes used for scrolling margins, underlining, & etc. Allows you to format the page as desired. Documents can be sequenced on a blank page & can be made up of whole or partial pages from the same or different disks, can be used with mailing list data base to produce form letters.

* * *
OS65-U*OTHER*SERIAL & VIDEO

COMCLR
2044/U/8/HR/M/D// \$100
Author:
BROWN/COLLINSON ASSOC.
619 "E" AVENUE
LAKE OSWEGO, OR 97034-2244
Seller: SAME

Comes with ELSE, FORMFD. A version of COMKIL that does not require INP\$, nor does it disable the DEF FNx()function. Extends the CLEAR statement instead of KILL. Resides in the same space as COMCLR (B000-BFFF).

ELSE
2044/U/8/HR/M/D// \$100
Author:
BROWN/COLLINSON ASSOC.
619 "E" Avenue
Lake Oswego, OR 97034-2244
Seller: SAME

Comes with COMCLR, FORMFD. Use (on separate lines!)
IF (condition) THEN.....
ELSE..... or
IF (condition) THEN

ELSE IF (condition) THEN....
etc. for a CASE statement.
Runs on any machine running U.
Flyer available.

NETWK
1.42/O/81/SH/D/D/1/ \$500
Author:
ROBERT CAMNER
8814 SECOND AVE.
SILVER SPRING, MD 20910
Seller:
COMMUNITY COMPUTERS
ARLINGTON, VA 22201

NETWK turns your C2/C3 into a host for up to 16 satellite CIP/C4Ps. Features true 2 way communications, dynamic, SAVE & LOAD, PRINT and more. Requires 550 board for host screenedit editor ROM for satellite.

* * *
OS65-U*OTHER*SERIAL

B/CAL4
1.4+/2/2/HR/M/D/1/ \$50
Author:
BROWN/COLLINSON ASSOC.
619 "E" AVENUE
LAKE OSWEGO, OR 97034-224
Seller: SAME

This utility is an extension to Level 3 allowing any term to 'connect' to any memory partition or any ACIA to act as the terminal for any part. 3 terminals can talk to one partition or one term may switch to any memory partition by a keyboard sequence without disturbing work in progress.

GRADER
1.2/O/81/S/N/A/1/ \$10
Author:
PATRICK CLUSMAN
FOND DU LAC
WI 54935

Seller: SAME

Teacher aid for weighted student grades. Allows for tests and homework.

TIME & TASK PLANNER
1.43/8/81/MH/P/D/1/ \$150
Author:
GANDER SOFTWARE
3223 BROSS RD.
HASTINGS, MI 49058
Seller: SAME

A personal success tool! User defined Daily Scheduler, To Do List, Future Planning List, Work Sheets and printed calendars for any mo or yr. Separate files for 5 users (5200 appointments). Very easy to use but flexible, full support, 30 day FREE trial. You'll never use desk-top calendars again.

* * *
OS65-U*UTILITY*SERIAL

BASIC CROSS REFERENCE (BASXR)
1.2/O/81/SH/P/A/2/ \$29
Author:
ELECTRONIC INFO SYS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

BASXR is a programming tool which facilitates modification and debugging. A menu allows listing of (1) All VARIABLES and their line number in order of occurrence (2) twelve disk related OPERATIONS with line numbers of each appearance, and (3) any BASIC COMMAND with complete line printouts.

CSS SCREEN MANAGER
1.2/O/8/SH/P/M/1/ \$50
Author:
LEE CONYERS
RESTON, VA 22091

Seller: SAME

Professional screen management system increases productivity with user-friendly data forms for 65U applications. Uses advanced features of many CRTs. Highly customizable for unique situations. Very modular and performance optimized. Commands include: INPUT MODIFY STATS FIND OBTAIN READ WRITE

HARD DISK BACK-UP (HFCOPY)
1.2/D/71/SH/P/A/1/ \$75
Author:
ELECTRONIC INFO SYSTEMS
P. O. BOX 5893
ATHENS, GA 30604
Seller: SAME

A series of programs which allow a hard disk to be backed up to floppies by two methods. One allows multiple floppies to be used for large files. The second allows many small files to be backed upon one floppy.

INKEY-LIKE COMMAND
1.43/O/81/HR/D/A/2/ \$50
Author:
SIGMA, INC.
CP 5
LEVIS, QUEBEC G6V 6N6

Seller: SAME

Allows any serial terminal to behave like a video keyboard: Program stops and waits for user to press any key, ASCII value of character goes in variable. TT=S.kb(X). X being a number from 0 to 3, allowing to echo character on screen only if of a certain type.





3 USERS-80 Mega Bytes — \$9990⁰⁰*

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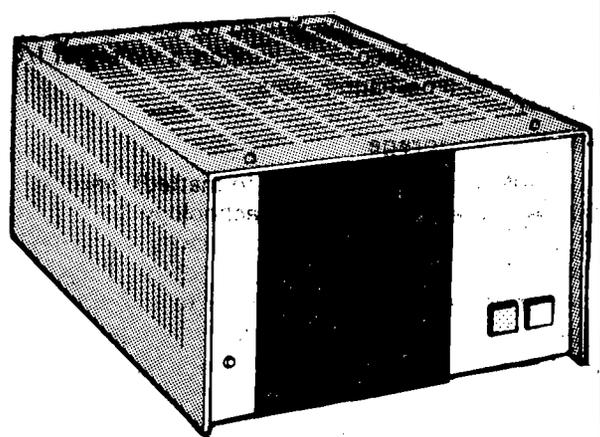
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SOME QUANTITIES LIMITED

Listing continued from page 9

```

42900 IF NOT YES THEN 44100 ; REM if restart of this page not desired
43000 IF PRI THEN CAE = AEU ; REM restore current print data array
43100 REM          entry number if current page restart
43200 REM          has been interrupted
43300 GOTO 45600 ; REM determine who will reposition the paper
43400 :
43500 :
43600 :
43700 REM Routine V. E. -- Determine if report printing is to restarted
43800 REM          at some other page.
43900 :
44000 :
44100 MSG# = "Restart the printing of this report"
44200 GOSUB 54000 ; REM to program/operator dialog subroutine
44300 IF NOT YES THEN 40000 ; REM repeat conversation if negative reply
44400 PRI = 0 ; REM clear current page restart indicator, if set
44500 JRI = -1 ; REM set job restart indicator
44600 NFY = -1 ; REM set nothing printed yet indicator
44700 IF NCR ( PGN THEN NCR = PGN ; REM update the count of checkpoint
44800 REM          record which have been written
44900 :
45000 :
45100 :
45200 REM Routine V. F. -- Determine whether the operator or program is
45300 REM          to position the paper at top-of-form.
45400 :
45500 :
45600 IF PEEK(15908) = PEEK(14457) THEN 47400 ; REM now at top-of-form?
45700 MSG# = "Have you positioned the paper at the top of the page"
45800 GOSUB 54000 ; REM to program/operator dialog subroutine
45900 IF NOT YES THEN 46300 ; REM if operator hasn't repositioned paper
46000 POKE 15908, 60 ; REM reset number of lines left to print on page
46100 GOTO 47400 ; REM go initiate the restart
46200 :
46300 MSG# = "Should the program position paper at the top of the page"
46400 GOSUB 54000 ; REM to program/operator dialog subroutine
46500 IF NOT YES THEN 45700 ; REM repeat conversation if negative reply
46600 :
46700 FLAG 101 ; REM advance paper to top-of-form
46800 :
46900 :
47000 :
47100 REM Routine V. G. -- Initiate job or current page restart.
47200 :
47300 :
47400 IF JRI THEN JRI = 0 ; GOTO 20700 ; REM if doing a job restart
47500 :
47600 IF CAE ) 0 THEN PRI = -1 ; REM set current page restart indicator
47700 REM          if there are lines to be printed
47800 GOTO 31900 ; REM to page heading routine
47900 :
48000 :
48100 :
48200 REM Routine V. H. -- Reprint the body of the report for the
48300 REM          current page.
48400 :
48500 :
48600 CPC = 5 ; REM set current page continuation return point
48700 AEU = CAE ; REM store number of print data array entries used
48800 CAE = 1 ; REM begin with first print data array entry
48900 GOSUB 53100 ; REM reprint a line of the report
49000 GOTO 52100 ; REM find out if operator has entered CONTROL-C
49100 IF CAE = AEU THEN 49400 ; REM if all lines have been printed
49200 CAE = CAE + 1 ; REM advance to next print data array entry
49300 GOTO 48900 ; REM print next line
49400 PRI = 0 ; REM clear current page restart indicator
49500 GOTO 27500 ; REM resume normal processing
51000 :
51100 :
51200 :
51300 :
51400 REM SECTION VI. -- SUBROUTINES.
51500 :
51600 :
51700 :
51800 REM Subroutine VI. A. -- Determine if CONTROL-C was entered.
51900 :
52000 :
52100 PRINT CHR$(0) ; REM terminal I/O to permit CONTROL-C checking
52200 IF PEEK(15006) ) 0 THEN 39300 ; REM to interrupt section if CTL-C
52300 :
52400 ON CPC GOTO 27500, 32300, 32700, 33300, 49100 ; REM resume
52500 :
52600 :
52700 :
52800 REM Subroutine VI. B. -- Print report line items.
52900 :
53000 :
53100 PRINT #5, PDA$(CAE,1); TAB(5); ... ; PDA$(CAE,4) ; REM 1st half
53200 PRINT #5, TAB(5); PDA$(CAE,5); ... ; PDA$(CAE,8) ; REM last half
53300 RETURN ; REM return to using routine
53400 :
53500 :
53600 :
53700 REM Subroutine VI. C. -- Program/operator dialog.
53800 :
53900 :
54000 RPLY# = "" ; REM clear reply field
54100 PRINT
54200 PRINT MSG#; "? ==> " ; REM ask the question
54300 POKE 23721, 255 ; REM set overstrike mode for data entry
54400 INPUT I,"A" RPLY# ; REM get operaoor response

```

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```

*****
THE          BROWSE          SYSTEM
*****
Announced in the August '83 issue
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serial CRT. Includes 8" diskette,
start-up notes, and on-line docu-
mentation. To order, please send
$49.95 [COD or foreign add $3.00]
to:
          CSS
          2402 Freetown Drive
          Reston, Va 22091
*****

```

```

54500 IF RPLY# = "Y" OR RPLY# = "y"
      THEN YES = -1 ; RETURN
54600 IF RPLY# = "N" OR RPLY# = "n"
      THEN YES = 0 ; RETURN
54700 PRINT CHR$(7) ; REM sound term
      inal alarm if invalid response
54800 GOTO 54300 ; REM repeat data
      entry

```



however, than the usual practice of poking data in one character at a time in the BASIC program. Poking defeats the purpose of having the program run as fast as possible.

Third, the display is in four column format, so all the programs can be shown at once, instead of merrily scrolling up the screen as in the original.

How It Works

BASIC Program: After clearing the screen in line 20 (those of you who have fast clears can substitute them), line 30 saves the drive number which OS65D stores in location 9820 (265C in hex) and pokes 0 into location 2888 (0B48 hex) to permit a null to be entered on return. This prevents an exit to BASIC and makes return into a default input. The default values are enclosed in "<>". The machine language program, which in my version is stored on track 30, sector 1, is called into memory at hex address 9000 using a system command. Line 50 then asks for the drive for which the directory is to be printed and line 60 executes

```

10 REM DIRECTORY UTILITY FOR OS-65D
12 REM BY SIDNEY SOSIN
14 REM GLENVIEW, ILLINOIS
16 JULY, 1983
20 FORX=1TO25:PRINT:NEXT
30 DN=FEEK(9820):POKE2888,0
40 DISK!"CA 9000=30,1"
50 INPUT"WHICH DRIVE (A/E) <A>";DR$
55 IFDR$=""THENDR$="A"
60 DISK!"SE "+DR$
70 IFDN=1THENDN$="A":GOTO90
80 DN$="E"
90 INPUT"LIST ON PRINTER, TOO (Y/N) <N>";A$
95 IFA$=""THEN110
100 IFLEFT$(A$,1)="Y"THENDISK!"ID ,0A"
110 PRINT:PRINT
120 POKE574,0:POKE575,144
130 PRINTTAB(24)"DIRECTORY"
140 PRINTTAB(24)"-----"
150 FI$="NAME TRACKS"
160 LI$="-----"
170 PRINTFI$SPC(3)FI$SPC(3)FI$SPC(3)FI$
180 PRINTLI$SPC(3)LI$
190 DISK!"CA 2E79=08,1"
200 X=USR(X)
210 NF=FEEK(160)
220 DISK!"CA 2E79=08,2"
230 X=USR(X)
240 NF=NF+PEEK(160)
250 NF=77-NF
260 DISK!"ID ,02";POKE2888,27
270 PRINT:PRINTNF"TRACKS FREE. YOU ARE IN DRIVE "DN$
280 IFDN$=DR$THENEND
290 DISK!"SE "+DN$
300 END
    
```

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**SYSTEMS GENERATOR
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the system command to select that drive. Since the operating system stores drive A and B identities as the numbers 1 and 2, lines 70 and 80 substitute the equivalent letters as strings.

Lines 90 and 100 permit a printer using the OSI line printer interface driver at hex address 249F to provide hard copy of the directory. As set forth in the OS65D manual, the operating system checks an I/O flag and selects one of eight outputs, depending on which of the eight bits in the flag are set. Bit 3 selects the printer, while bit 1 sends output to the screen. More than one output can be used simultaneously, so when line 100 sends the I/O command "0A", it turns on both the screen and printer outputs. This is so because the hex number A is binary number 00001010, which sets bits 1 and 3.

Line 120 sets up the machine language USR call to address \$9000. Lines 130 through 180 format the four-column headings, line 190 calls the first sector of the directory into memory at address \$2E79 and line 200 executes the machine language routine. Line 210 retrieves the passed parameter -- the number of tracks used -- and stores it in the variable NF. Lines 220 through 240 do the same thing with the second sector of the directory, adding the new passed parameter to NF to indicate the total number of tracks in use on the disk. Line 250 then converts this number to the number of free tracks by subtracting it from the 77-track capacity (tracks 0 to 76). Line 260 puts you back in pure screen I/O mode and restores exit on carriage return. Line 270 prints the total of the free tracks and a reminder of which drive is in use. The remaining lines check to see if it's the drive you started with and, if not, issue a system command to return to that drive.

Assembly Program: Listing 2 sets forth the assembly of the machine language routine which is called from the BASIC USR function. The program is heavily commented and should be fairly self-explanatory, at least to those familiar with assembly language.

About half the program is devoted to converting the binary coded decimal track numbers used by OSI into ASCII for display and into hex for

LISTING 2.

```

10 ; DIRECTORY DISPLAY AND TRACK COUNTING ROUTINE
20 ; (VERSION 2 -- 7/23/83)
30 ; *** COPYRIGHT 1983 BY SIDNEY SOSIN ***
40 ; *** ALL RIGHTS RESERVED ***
50 ;
60 9000. *=$9000 ; FOR 48K SYSTEMS
70 0090= MEM=$90 ; POINTER TO DIRECTORY
80 0092= COUNT=$92 ; COLUMN COUNTER
90 0093= TRACKS=$93 ; TEMP TRACK NO. STORAGE
100 00A0= FASSP=$A0 ; NO. TRACKS-PASSED TO BASIC
110 2343= VID=$2343 ; DISPLAY ROUTINE
120 2D6A= CRLF=$2D6A ; CARRIAGE RETURN/LINE FEED
130 9000 D8 CLD ; INITIALIZE
140 9001 A979 LDA #$79 ; SET POINTERS TO DIRECTORY
150 9003 8590 STA MEM ; STORAGE AREA
160 9005 A92E LDA #$2E
170 9007 8591 STA MEM+1
180 9009 A904 LDA #4 ; SET 4 COLUMN DIRECTORY
190 900B 8592 STA COUNT
200 900D 206A2D JSR CRLF ; START AT MARGIN
210 9010 A000 LDY #0
220 9012 84A0 STY FASSP
230 9014 206690 JSR BLK2 ; CHECK FOR BLANK ENTRY
240 9017 A208 LDX #8 ; 8 CHARS TO EACH ENTRY
250 9019 C8 INY ; Y=0
260 901A B190 START LDA (MEM),Y ; GET CHAR
270 901C E003 CFX #3 ; AT TRACK NO.?
280 901E B00C BCS NEXT ; NO
290 9020 48 PHA ; YES - SAVE CHAR
300 9021 A920 LDA #$20 ; PRINT SPACE
310 9023 204323 JSR VID
320 9026 68 FLA ; GET CHAR BACK
330 9027 205490 JSR CONVT ; CONVERT TO ASCII
340 902A 0930 ORA #$30
350 902C 204323 NEXT JSR VID ; OUT TO SCREEN
360 902F CA DEX ; DONE WITH ENTRY?
370 9030 D01E BNE INCY ; NO
380 9032 20A690 JSR TRAKCT
390 9035 206390 JSR BLANK ; YES-COUNT NEXT ENTRY
400 9038 A208 LDX #8 ; RESET CHAR COUNT
410 903A A920 LDA #$20 ; 3 SPACES
420 903C 204323 JSR VID
430 903F 204323 JSR VID
440 9042 204323 JSR VID
450 9045 C692 DEC COUNT ; NEXT COLUMN
460 9047 D007 BNE INCY ; DONE WITH 4 COLS? NO
470 9049 206A2D JSR CRLF ; YES - BACK TO MARGIN
480 904C A904 LDA #4 ; AND RESET COLUMN COUNT
490 904E 8592 STA COUNT
500 9050 C8 INCY INY ; BUMP POINTER TO MEM
510 9051 D0C7 BNE START
520 9053 60 RTS
530 9054 48 CONVT PHA ; SAVE STARTING TRACK NO.
540 9055 4A LSR A ; MOVE HI TO LO NYBBLE
550 9056 4A LSR A
560 9057 4A LSR A
570 9058 4A LSR A
580 9059 18 CLC ; CONVERT TO ASCII
590 905A 6930 ADC #$30
600 905C 204323 JSR VID ; AND PRINT IT
610 905F 68 FLA ; GET WHOLE BYTE BACK
620 9060 290F AND #$F ; MASK OFF HI NYBBLE
630 9062 60 DONE RTS ; AND RETURN TO PRINT IT
640 9063 C8 BLANK INY
650 9064 F012 BEQ EXIT ; IF ZERO, PAGE IS DONE
660 9066 B190 BLK2 LDA (MEM),Y ; GET CHAR
670 9068 C923 CMP #$23 ; CHECK FOR BLANK ENTRY
680 906A F003 BEQ SKIP
690 906C 88 DEY ; BACK ONE TO MESH WITH
700 906D D0F3 BNE DONE ; LINES 250 AND 500
710 906F 98 SKIP TYA ; GO TO NEXT ENTRY
720 9070 18 CLC
730 9071 6907 ADC #7
740 9073 F003 BEQ EXIT ; IF ZERO, PAGE IS DONE
750 9075 A8 TAY ; SET POINTER
760 9076 D0EB BNE BLANK ; AND DO IT AGAIN
770 9078 A5A0 EXIT LDA FASSP ; GET NO. OF TRACKS IN USE
780 907A 48 PHA ; SAVE BCD NO.

```

continued

counting free tracks. These conversions are done in the CONV, TRAKT and EXIT sub-routines. The counting is done by setting the micro-processor to its decimal mode, which permits the binary coded decimal track numbers to be used as is. Subtracting the starting number from the ending number of each directory entry gives us the number of tracks in the entry. These are cumulated so that we end with a BCD total of the used tracks. The total is then converted in the EXIT routine to a hex number which is passed as a parameter to BASIC.

Changes for Small Systems:

There are two basic changes for systems which use five inch disks and have less than 48K of memory. First, the directory on small disks is maintained on track 12 rather than 8, so lines 190 and 220 of the BASIC program must be changed accordingly. Second, the machine language program must be assembled at a low memory address and a corresponding change made in line 40. Although I don't have access to a small disk system, I believe the important OS65D system routines and USR and other peek and poke addresses should be the same as in the larger versions.

Once you install the instantaneous directory display, you will wonder how you ever did without it. It is particularly valuable to those who have no printer, or to the absent-minded souls like me who forget a name or track number one second after wiping the directory from the screen.

If you have no assembler or are just too lazy to type in the program, I will provide a custom version to your specs on your eight-inch OS65D disk for \$6.00 postpaid.



READER PROFILE

ED:

You asked that we let you know what we do and what sort of equipment/software we use. I own an OSI C3S1 bluebox with 48K RAM (one low-consumption board) with additional 8K for CP/M. Also, I have a CA-9 parallel interface which feeds into a Compulink (now known as Consolink) 62K Ram spooler, which translates the signal into Parallel (for an OKIDATA ML82A) or Serial RS232C for a

LISTING 2. CONTINUED

```

790 907E 4A      LSR A      ; MOVE TENS COLUMN TO LOW
800 907C 4A      LSR A      ; BYTE
810 907D 4A      LSR A
820 907E 4A      LSR A
830 907F F017    BEQ NYB2   ; IF ZERO GET LOW NYBBLE
840 9081 AA      TAX        ; COUNT THE TENS
850 9082 CA      DEX        ; USING X REGISTER
860 9083 D006    BNE EX2   ; IF ZERO WE'RE DONE
870 9085 A90A    LDA #*A   ; TEN IN HEX
880 9087 8593    STA TRACKS ; SAVE IT
890 9089 D00D    BNE NYB2   ; DO LOW BYTE
900 908B A90A    LDA #*A   ; SAVE TEN AS MULTIPLE
910 908D 8593    STA TRACKS
920 908F D8      CLD        ; GO TO BINARY MODE
930 9090 18      CLC        ; ADD TENS TIL REGISTER
940 9091 6593    DECIMAL ADC TRACKS ; IS ZERO
950 9093 CA      DEX
960 9094 D0FB    BNE DECIMAL
970 9096 8593    STA TRACKS ; SAVE TOTAL TENS
980 9098 68      NYB2  PLA        ; NOW DO ONES
990 9099 290F    AND #*F
1000 909B 18     CLC        ; ADD TO TENS
1010 909C 6593   ADC TRACKS
1020 909E 85A0   STA PASSP  ; AND WE HAVE TOTAL IN HEX
1030 90A0 206A2D JSR CRLF   ; BACK TO MARGIN
1040 90A3 68     PLA        ; PULL RETURN ADDRESS OFF
1050 90A4 68     PLA        ; STACK
1060 90A5 60     RTS        ; RETURN TO BASIC
1070 90A6 88     TRAKCT DEY       ; TRACK COUNTING ROUTINE
1080 90A7 E190   LDA (MEM),Y ; GET STARTING TRACK NO.
1090 90A9 8593   STA TRACKS ; SAVE TEMPORARILY
1100 90AB C8     INY
1110 90AC F8     SED
1120 90AD E190   LDA (MEM),Y ; GET ENDING TRACK NO.
1130 90AF 38     SEC        ; SUBTRACT STARTING NO.
1140 90B0 E593   SBC TRACKS
1150 90B2 E6A0   INC PASSP  ; BUMP TRACK COUNTER TO
1160 90B4 18     CLC        ; ADD THE START TRACK
1170 90B5 65A0   ADC PASSP  ; NOW ADD REST OF DIFFERENCE
1180 90B7 85A0   STA PASSP  ; TO KEEP RUNNING TOTAL
1190 90B9 D8     CLD
1200 90BA 60     RTS        ; FOR PASSING TO BASIC

```

```

ERRORS = 0000 <0000>
SYMBOL TABLE
SYMBOL  VALUE
BLANK   9063  BLK2   9066  CONV   9054  COUNT  0092
CRLF    2D6A  DECIMAL 9091  DONE   9062  EX2    908B
EXIT    9078  INCY    9050  MEM    0090  NEXT   902C
NYB2    909B  PASSP   00A0  SKIP   906F  START  901A
TRACKS  0093  TRAKCT  90A6  VID    2343
END OF ASSEMBLY

```



C.Itoh Starwriter (25 cps daisywheel printer). I have a Hayes Chronograph and a Racal Vadic Modem (300-1200 baud) but my use of same is limited since my 520 board (CA-10X) gave up the ghost sometime ago and I need RS232C for both. If the need arose, I could use the spooler to feed the Modem but it would mean resetting some dip-switches; also, I would then not be able to use the printers.

Software-wise, I have OS-DMS, 65U, 65D, TMAKERII(CP/M), Dwo

Quong's WP6502, DBPACK (CP/M), some CPMUG public domain stuff changed to OSI format for me, with more on the way, Configurable Business System (a data base package also CP/M); CBASICII; Fortran, Cobol, MBASIC, Forth (under 65D), a language that's still beyond my understanding; and PMATE (CP/M text editor which I haven't been able to figure out yet either).

Initially, I got into computing for fun, i.e., more precisely to learn programming.

I succeeded since I'm fairly good at BASIC, less good but learning in CBASIC and very poor (and wishing I could get the hang of it) in Assembly. Then there was a time that I did big namelists and labels for various organizations and actually made a little bit of money with it, but having a very active/primary job with lots of overtime, the secondary job is going to pot, - so it's back to doing it for the fun and learning experience of it.

I am anticipating a complete change of career sometime in the future, where it may be necessary to leave computing, so I'm not pushing this activity too strenuously at the moment. The original OSI system has served me fairly well since 1979-1980. It saw one transformer replacement (CPU) and two disk drive replacement/repairs, some of which I accomplished myself. One cause of drive failure which occurred with some frequency is that the set-screw on the electro-magnet that controls the height of the head-load position (pressure of the pressure pad on disk) worked itself loose, and each time I adjusted that and put some acetate on it (to keep it in place) the drives worked a while longer. At one time I also replaced the circuit boards on the drives to change the physical (mechanical) B to A drive and vice-versa. These operations should not be attempted by the faint of heart, and I will admit that I really don't know how to repair drives, but I was lucky that it worked out OK.

Fred S. Schaeffer
Jamaica, NY 11435

PROGRAMMING TIPS FOR KEYBASIC

from: OSI

CHAIN COMMAND IN KEYBASIC

The CHAIN command has 3 primary functions:

1. Link from one KeyBASIC program to another preserving all variables or only those variables that have been declared in COMMON command.
2. Merge another program into the currently executing program.
 - a) The program as stored on disk is unaltered, the resulting combination of the original calling

program and the merged program is executed but not saved.

- b) Preservation of variables is optional as in straight link.
3. Delete lines from the currently executing program, freeing the memory formally used by the deleted code for MERGEing additional code or for freeing memory space for variable storage, etc..

If the optional MERGE parameter is used in the CHAIN command, then the DEF series of commands (DEF, FN, DEFDBL, DEFINT, DEFSNG, and DEFSTR) will still be in effect for the declared variables. If MERGE is not used, the DEF command must be used to redeclare the variables in the CHAINED program. In addition the program that is being merged must have been stored in ASCII format or a file mode error will occur on the CHAIN command file.

COMMON COMMAND:

The COMMON command is used to preserve selected (declared) variables for a CHAINED program when the ALL parameter is not used in the CHAIN command. All variables not declared in a COMMON are lost and the memory they occupied is freed.

- a) COMMON must be redeclared after each CHAIN.
- b) If a variable is declared COMMON, it must have had a variable passed to it in a CHAINED program or be assigned a value in the program in which it was declared or, upon execution of a CHAIN command, an FC error will result with the line reference to the COMMON statement.

The combination of CHAIN MERGE with DELETE and COMMON declarations yields great flexibility in use and recovery of the available memory under keyBASIC. Time spent in experimentation with the power of these commands will enable programmers to write much more complex programs without the lack of memory problems and/or garbage collection often associated with program size. MERGED programs to delete lines of code no longer required beyond a certain point need only be one or two lines and will occur without the

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TERMINAL CONTROL PROGRAM

OSI-TCP is a sophisticated Terminal Control Program for editing OS-65D3 files, and for uploading and downloading these files to other computers through the CPU board's serial port on OSI C2, C4, and C8 disk-based systems with polled keyboards. Thirteen editor commands allow full editing of files, including commands for sending any text out the terminal port and saving whatever text comes back. INDUTL utility included for converting between BASIC source and TCP file text. Eight-inch or mini disk \$39.95. Manual only, \$2.95.

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operator even realizing it happened.

WARNING: WHEN USING CHAIN MERGE/DELETE, BE CAREFUL ABOUT SAVING PROGRAMS WITH CHANGES MADE DURING EXECUTION!!

DEF COMMANDS:

- a) If a variable without a type declaration (% , !, #, \$) is assigned prior to executing a DEF command, it will default to # (double precision) and future reference must be to V# for the value to be correct.

```
EX: 10 V=12
    20 DEFINT V
    30 PRINTV,V#
    result will be 0 12
    as V#=0, V#=12
```

If we now add:

```
40 V=6:PRINT V, V%, V#
    result will be 6 6 12
```

Similar results are obtained with DEFDBL, DEFSG, and DEFSTR.

LETTERS

ED:

I am writing to see if you or one of your readers has a solution to my problem.

I have a ClP-DF which I use to collect data from a laboratory instrument through the MODEM port, logical unit #1. I then print out the results on an Epson printer with serial interface which requires that I manually select the printer

port, also logical unit #1. What I would like to do is install a Centronics type printer port, logical unit #4.

I obtained a Centronics type interface board from D&N Micro Products which plugged into the 610 board, but was unable to get it to work. I am using OS-65D V3.3 operating system software which appeared unable to select logical unit #4. A print #4 command would neither print anything nor cause the computer to stop. After conversing with the people at D&N Micro, I found that this interface would work with a ROM-based system, but they could offer no explanation as to why it wouldn't work with OS-65D V3.3, or V3.1 for that matter.

In talking with my OSI service person, the 620 board was mentioned, but he didn't know what it was used for, so he couldn't say whether or not it was a potential solution to the problem. On page 56 of "The ClP Users Manual" the 620 board is mentioned as required for the addition of the CA-20 board, which permits the addition of several other boards. The CA-9 board, however, is not listed among them.

I would also like the address of someone who can supply me with a copy of the OSI Assembler Editor and Extended Monitor Reference Manual. Any assistance that I receive will be deeply appreciated, and for it I thank you in advance.

Robert C. Vince
Marysville, MI 48040

Robert:

Not being intimately familiar

with D&N's interface, it's hard to give an exact fix, however, it would appear that the board is not properly addressed. In other words, the computer is sending out text to a buss address where the interface is expected to be, but it isn't there. The folks at D&N are usually very helpful. Try them again.

The OSI disks that contain AE and EM should have been accompanied with the respective manuals, at least the older versions did. Your dealer should be able to get this for you or go to OSI. Either may require proof of ownership by presentation of an OSI disk containing AE and EM.

PEEK(65) Staff.

* * * * *

ED:

I have a few comments and questions on OS65-D. To add to the notes on disk systems (June '83), it is possible to disable the colon(:) and comma (,) as INPUT string terminators. However, the locations specified in the documentation are reversed. Location \$0B9C is the colon and \$0BA0 the comma. Location \$26F8 also claims to be a colon terminator but changing it to \$0D <return> causes the next disk access to crash the system.

In v3.3 there is a new command to dump the screen to an MX-80 printer. Unfortunately, it doesn't work on the original ClP since the command requires inverse character bits which are not present. Video memory pages \$D001 and \$D003 are printed black.

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Now my questions. Are there some pokes which can force the INPUT statement to accept double quotes(") and leading blanks? Is there some information available on using the OS 65D kernel and I/O routines from a machine language program? Also, can the original CLP screen be reformatted to 12x48? And, are there any 64 or 80 column boards which might be adapted?

Frank Glandorf
Columbus, OH 43201

Frank:

Don't know about leading blanks, but (") should be acceptable so long as it is not the first character of the INPUTed string. The I/O kernel is fairly adequately covered in the 3.3 manual. William Barden's "How to Program Microcomputers" (available from PEEK(65) @ \$8.95) is certainly a good starting point for ML programming.

PEEK staff

ED:

My system consists of the following: Superboard II, D&N Expansion Interface, 580 Backplane, 24MEM-CM9F by D&N, 1600 I/O card by D&N, ML82A Printer. This is a total of 8K ROM, 32K RAM 1 RS232 on Superboard, 2 RS232 Ports on 1600 I/O Board.

This is a cassette system and after four years I am ready to buy my first disk drive. Everything I have bought from D&N works very well, except the 2 serial ports on the 1600 card. D&N supplied the basic software patch to poke the ports off and on. Believe me it does not work.

After several expensive phone calls to D&N, still no success. D&N wants the board back to check it. I told them that I would see if some of the sharp programmers at Peek(65) (or readers) could help me before returning the board. After four years I have taught myself a little BASIC, but am at a loss with machine programming.

D&N says the location to POKE is 52992 but the short BASIC listing does not change anything at the OUTPUT on the card.

I also have a Dwo Quong Fok Lok Sow word processor which works very well.

Please help me if you can.

Larry G. Horst
Sharpsburg, MD 21782

Larry:

We don't have the answer to your question. Readers please help!

Al.

ED:

I finally decided to add a modem to my cassette-based C1PII and discovered that the modem routine supplied by OSI is not compatible with the 12 x 48 video swap routine (also supplied by OSI). I'm sure that you've answered this one before but I'm relatively new to PEEK. What gives?

Steve McGinnis
Ridgway, PA 15853

Steve:

The problem is that both routines reside at the same memory location, i.e., when you load the second, it over-writes the first. One or the other must be relocated, but that's another story we hope to get into later unless another PEEKer has already done it and drops us a line.

PEEK Staff

ED:

Help! Need hardware and software info to generate analog out/in signals for external control functions from my SB II. Anyone having this info or knowing whereabouts of such, please contact me.

Howard Bard
391 5th Ave.
Chula Vista, CA 92010

Howard:

See software listing this issue. There is a program and kit, look for BSR light controller.

PEEK Staff

ED:

In reference to "Superboard Secrets" in the August 83 issue, I have found that if you want to list a program from a certain line to the end, you only need to write

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that line number followed by a dash.

Example: LIST 100-
As opposed to: LIST 100-200

It looks a little queer, but it saves time and frustration in looking for the last line number of the program.

Ralph Philbrick
Hamilton, VA 22068

SOFTWARE LISTING OCTOBER 1983

PEEK(65) inadvertently omitted to print the full addresses of some of the software listings in the October issue. Listed below are the complete names and addresses. Our apologies.

JOHN T. ROECKER
5141 THOMAS AVE. S.
MINNEAPOLIS, MN 55410

RUDY POLACEK
248 PURISIMA
WOODSIDE, CA 94062

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MIAMI, FL 33143

HENRY KUSKA
289 MALDEN
AKRON, OH 44313

PATRICK CLUSMAN
40 W. MC WILLIAM ST.
FOND DU LAC, WI 54935

LEE CONYERS
2402 FREETOWN DR.
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STAN SADLER
14885 HATFIELD RD.
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RICHARD LIST
2104 VILLAGE DR.
PITTSBURGH, PA 15221

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USER GROUPS NOTES

For the reader who asked about a user's club.

Ohio Superboard User Group
146 York Street
Nundah, 4012
Australia

Earl Morris, MI

ERRATA

August '83 PEEK(65), page 13. The Disk RPM Timer, Disk Utility Program contains an error. Line 210 should read:

DISK!"GO 4402":

NOT - DISK!"80 4402":

AD\$

Please write or call for free catalog listing of OSI compatible software products. This month's special MUSIC GENERATOR \$49.00, includes The Little Fugue by Bach and A Mighty Fortress. Aurora Software Associates, 37 South Mitchell, Arlington Heights, IL 60005, 312-259-3150.

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